

Character Information

Character Name _____
 Sex _____
 Height / Weight _____
 Race/Nationality _____
 Religion _____
 Social Class _____
 Birthplace _____
 Tiege _____
 Concept _____
 Skills _____
 Magic _____

Attributes

Strength	<input type="checkbox"/>	Willpower	<input type="checkbox"/>
Agility	<input type="checkbox"/>	Wits	<input type="checkbox"/>
Toughness	<input type="checkbox"/>	Mental Apt.	<input type="checkbox"/>
Endurance	<input type="checkbox"/>	Social	<input type="checkbox"/>
Health	<input type="checkbox"/>	Perception	<input type="checkbox"/>

Reflex	<input type="checkbox"/>	Power	<input type="checkbox"/>
Aim	<input type="checkbox"/>	Sight	<input type="checkbox"/>
Knockdown	<input type="checkbox"/>	Art	<input type="checkbox"/>
Knockout	<input type="checkbox"/>	Capacity	<input type="checkbox"/>
Move	<input type="checkbox"/>		

Age _____
 years months

Priorities

Race
 Social Class
 Attributes
 Skills
 Proficiencies
 Gifts&Flaws



Gifts & Flaws

Spiritual Attributes

Skills

Skill	TN	Test	Skill	TN	Test
_____	<input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	_____	<input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
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Proficiencies & Vagaries

Combat Pools

Sorcery Pool

Cantrips

Castings

Rituals

Fatigue

Strain

Blood Loss

Pain

Armour

Type/description	Material	Armour Value			CP	Move	Notes
		Base	cut	pierce / bash			
_____	_____	___	___ / ___	___	___	_____	
_____	_____	___	___ / ___	___	___	_____	
_____	_____	___	___ / ___	___	___	_____	
_____	_____	___	___ / ___	___	___	_____	
_____	_____	___	___ / ___	___	___	_____	

Melee Weapons

Weapon	Grip, Length	DTN	ATN	Cut		Thrust		Notes
				Dam.	Draw	ATN	Dam.	
_____	_____	___	___	___	___	___	___	_____
_____	_____	___	___	___	___	___	___	_____
_____	_____	___	___	___	___	___	___	_____
_____	_____	___	___	___	___	___	___	_____

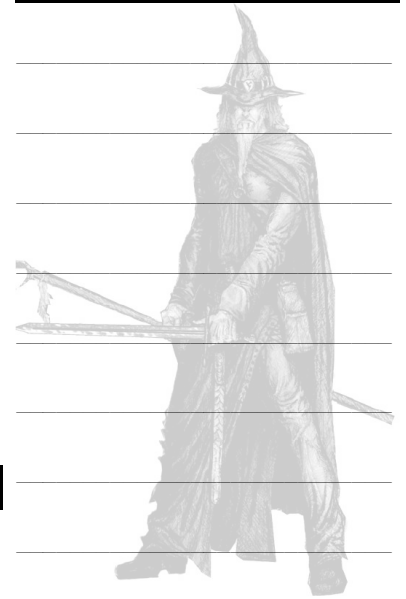
Missile Weapons

Weapon	Prep. Time	ATN	Range				DR	Shots
			___	___ / ___	___ / ___	___ / ___		
_____	_____	___	___	___ / ___	___ / ___	___	████████████████████	
_____	_____	___	___	___ / ___	___ / ___	___	████████████████████	

Wounds

Description	Location	Level	Pain	Healing
_____	_____	___	___	___
_____	_____	___	___	___
_____	_____	___	___	___
_____	_____	___	___	___
_____	_____	___	___	___
_____	_____	___	___	___
_____	_____	___	___	___
_____	_____	___	___	___

Formalized Spells



Miscellaneous Equipment

Cash & Valuables